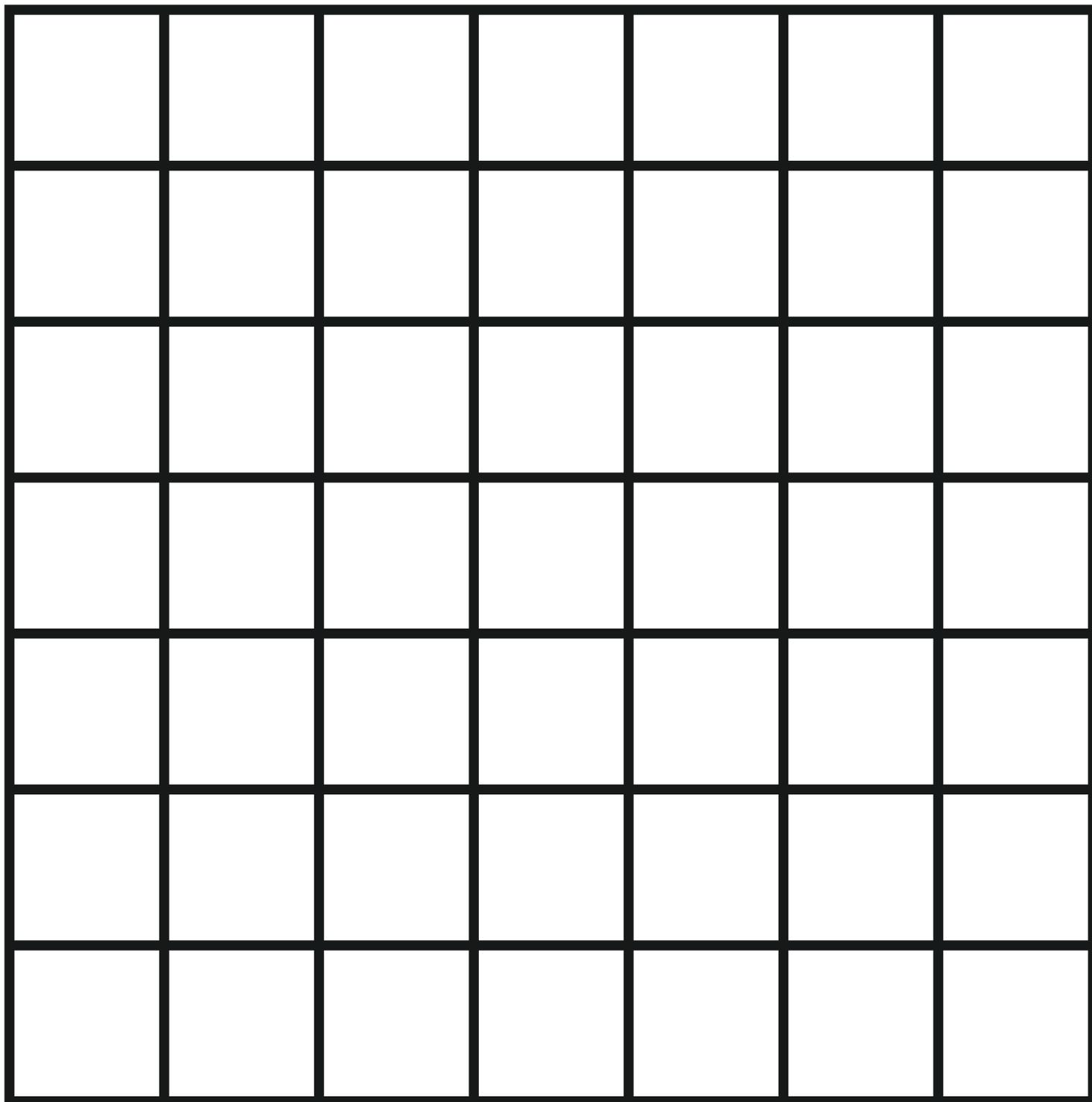


Design your own board game!

How would you make this grid of squares into a game?

Colour it in, write on it, add whatever you like. Use it with dice, cards, player pieces and any other components.

- How do you move? Is it more like chess, or more like snakes and ladders?
- Are the different spaces numbered or coloured? Is there a route? Are there things on some of the spaces? You could always draw obstacles or shortcuts.
- Do you roll dice? Or does everyone move the same amount each turn?
- If you do have dice, how many does each player roll? Can they choose which dice to use? How do they then use the results?
- Do you have pieces? How many pieces does each player get?
- Can pieces jump over each other?
- Do you have cards? What do they say? How do they work with the game?
- How many people can play? Do they take turns?
- How do you finish the game? How do you score? How do you know who has won?



Are you interested in designing more of your own board or card games?

Submit your ideas to the Tabletop Game Design Challenge, a contest for anyone based in the UK and aged 7-16. Find out more at kidsgamedesign.org.

